

St Jude's CofE Primary School Art - Knowledge and Skills Progression



	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 1	Drawing		Sculpture		Painting		Drawing
Autumn 2	Sculpture	Sculpture		Painting	Drawing	Sculpture	
Spring 1	Printing		Drawing	Weaving		Collage	Sculpture
Spring 2	Collage	Painting				Drawing	Painting
Summer 1	Painting		Sculpture & Painting	Collage	Sculpture		
Summer 2	Sculpture	Collage					

* Headings reflect the main skill taught that term but progression grid shows how all these skills are linked. Eg. In Y1 “drawing” is not a main heading but children will have opportunity to hone their drawing skills throughout as drawing features in each unit.

** Art and D&T lessons alternated over the year. EYFS are the exception to this as art and D&T available through CP.

	Early Years	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing	<p>Share artwork created.</p> <p>Explore mark making through a range of tools and materials.</p> <p>Explore, use and refine a variety of artistic effects to express their ideas and feelings.</p> <p>Create collaboratively, sharing ideas, resources and skills.</p>	<p>Use art to share my ideas.</p> <p>Say what I like about other people's artwork.</p> <p>Draw things I have seen or imagined using lines.</p> <p>Try out ways mark-making using different tools.</p>	<p>Try out different activities and make sensible choices about what to do next.</p> <p>Give reasons for my opinions when I look at art/craft or design work.</p> <p>Understand that different artistic works are made by craftspeople from different cultures and times.</p> <p>Try out making different tones using pencils, chalk or charcoal</p> <p>Paint and make things I have seen, remembered or imagined.</p>	<p>Use a sketchbook for recording observations, for experimenting with techniques or planning out ideas.</p> <p>Say what I like or dislike about my work.</p> <p>Talk about some of the great artists, architects and designers in history and describe their work.</p> <p>Use shading, using different media.</p> <p>Identify complementary colours, colour as tone, warm and cold colours.</p>	<p>Use a sketchbook for collecting ideas and developing a plan for a completed piece of artwork.</p> <p>Use skills I have been taught to adapt and improve my work.</p> <p>Say how I would improve my work using technical terms and giving reasons.</p> <p>Describe some of the key ideas, techniques and working practices of artists, architects and designers I have studied.</p> <p>Draw familiar objects with correct proportions.</p> <p>Experiment with creating mood, feeling, movement and areas of interest by choosing the right materials and using techniques I have learnt.</p>	<p>Develop different ideas which can be used and explain my choices for the materials and techniques I have used.</p> <p>Confidently and systematically investigate how I can use new and unfamiliar materials and use these learnt techniques within my work.</p> <p>Talk about my work and how close it came to what I wanted to do.</p> <p>Research and discuss various artists, architects and designers and discuss their processes and explain how these were used in the finished product.</p> <p>Use line, tone and shading to represent things seen, remembered or imagined in three dimensions</p>	<p>Select ideas based on first hand observations, experience or imagination and develop these through open ended research.</p> <p>Improve my use of techniques I have been taught.</p> <p>Change and improve my own final work following feedback on my first thoughts and designs.</p> <p>Describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural contexts.</p> <p>Use techniques, colours, tones and effects in an appropriate way to represent things I have seen - brushstrokes following the direction of the grass, stippling to paint sand, watercolour bleeds to show clouds</p> <p>Follow a design brief to achieve an effect for a particular function. Explain how I have used composition, scale and proportion in my work.</p> <p>Use simple perspective in my work using a single focal point and horizon.</p>

Sculpture	<p>Explore a range of materials in their work.</p> <p>Explore, use and refine a variety of artistic effects to express their ideas and feelings.</p> <p>Return to and build on their previous learning, refining ideas and developing their ability to represent them.</p> <p>Create collaboratively, sharing ideas, resources and skills.</p>	<p>use art to share my ideas</p> <p>Try out different materials to design and make products.</p> <p>Use the names of tools, techniques and elements I use in my artwork.</p> <p>Try out ways mark-making using different tools.</p> <p>Make structures by joining simple objects together.</p>	<p>Try out different activities and make sensible choices about what to do next.</p> <p>Choose the right materials to use for my artwork and use them well.</p> <p>Understand that different artistic works are made by craftspeople from different cultures and times.</p> <p>Experiment with basic tools on rigid and flexible materials.</p> <p>Use different techniques like carbon printing, relief, press and fabric printing and rubbings.</p>	<p>Use a sketchbook for recording observations, for experimenting with techniques or planning out ideas.</p> <p>Experiment with different materials to create a range of effects and use these techniques in my finished piece of work.</p> <p>Say what I like or dislike about my work.</p> <p>Talk about some of the great artists, architects and designers in history and describe their work.</p>	<p>Use a sketchbook for collecting ideas and developing a plan for a completed piece of artwork.</p> <p>Use skills I have been taught to adapt and improve my work.</p> <p>Say how I would improve my work using technical terms and giving reasons.</p> <p>Describe some of the key ideas, techniques and working practices of artists, architects and designers I have studied.</p> <p>Plan my sculpture using drawings or other preparatory work.</p>	<p>Develop different ideas which can be used and explain my choices for the materials and techniques I have used.</p> <p>Confidently and systematically investigate how I can use new and unfamiliar materials and use these learnt techniques within my work.</p> <p>Talk about my work and how close it came to what I wanted to do.</p> <p>Research and discuss various artists, architects and designers and discuss their processes and explain how these were used in the finished product.</p> <p>Use line, tone and shading to represent things seen, remembered or imagined in three dimensions.</p> <p>Use a variety of techniques when I use clay, including slabs, coils and slips.</p>	<p>Select ideas based on first hand observations, experience or imagination and develop these through open ended research.</p> <p>Improve my use of techniques I have been taught.</p> <p>Change and improve my own final work following feedback on my first thoughts and designs.</p> <p>Describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural contexts.</p> <p>Explain and justify my preferences towards different styles and artists.</p> <p>Produce intricate patterns in a malleable media.</p> <p>Use different techniques, colours and textures in my artwork and explain the choices I have made.</p> <p>Follow a design brief to achieve an effect for a particular function.</p>
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<p>Explore a range of tools and techniques to create different painting effects.</p> <p>Explore, use and refine a variety of artistic effects to express their ideas and feelings.</p> <p>Return to and build on their previous learning, refining ideas and developing their ability to represent them.</p> <p>Create collaboratively, sharing ideas, resources and skills.</p>	<p>Use art to share my ideas.</p> <p>Say what I like about other people's artwork.</p> <p>Use the names of tools, techniques and elements I use in my artwork.</p> <p>Try out ways mark-making using different tools.</p> <p>Make marks in print using different objects and basic tools and use these to make repeating patterns.</p>	<p>Try out different activities and make sensible choices about what to do next.</p> <p>Choose the right materials to use for my artwork and use them well.</p> <p>Give reasons for my opinions when I look at art/craft or design work.</p> <p>Understand that different artistic works are made by craftspeople from different cultures and times.</p> <p>Paint and make things I have seen, remembered or imagined.</p> <p>Use different techniques like carbon printing, relief, press and fabric printing and rubbings.</p>	<p>Create printing blocks using relief or impressed techniques.</p>	<p>Use a sketchbook for collecting ideas and developing a plan for a completed piece of artwork.</p> <p>Use skills I have been taught to adapt and improve my work.</p> <p>Say how I would improve my work using technical terms and giving reasons.</p> <p>Describe some of the key ideas, techniques and working practices of artists, architects and designers I have studied.</p> <p>Create different effects by using a variety of tools and techniques such as bleeds, washes, scratches and splashes.</p> <p>Use different techniques e.g. marbling, silkscreen and coldwater paste.</p>	<p>Mix colours to express mood, divide foreground from background or demonstrate tones.</p>	<p>Select ideas based on first hand observations, experience or imagination and develop these through open ended research.</p> <p>Improve my use of techniques I have been taught.</p> <p>Change and improve my own final work following feedback on my first thoughts and designs.</p> <p>Describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural contexts.</p> <p>Explain and justify my preferences towards different styles and artists.</p> <p>Explain how I have used composition, scale and proportion in my work.</p> <p>Use simple perspective in my work using a single focal point and horizon.</p> <p>Use techniques, colours, tones and effects in an appropriate way to represent things I have seen - brushstrokes following the direction of the grass, stippling to paint sand, watercolour bleeds to show clouds.</p> <p>Use different techniques, colours and textures in my artwork and explain the choices I have made.</p> <p>Follow a design brief to achieve an effect for a particular function.</p>
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<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Collage</p>	<p>Explore a range of materials.</p> <p>Explore, use and refine a variety of artistic effects to express their ideas and feelings.</p> <p>Return to and build on their previous learning, refining ideas and developing their ability to represent them.</p> <p>Create collaboratively, sharing ideas, resources and skills.</p>	<p>Use art to share my ideas.</p> <p>Say what I like about other people's artwork.</p> <p>Use the names of tools, techniques and elements I use in my artwork.</p> <p>Cut, glue and trim material to create new pictures.</p>	<p>Make collages by folding, crumpling and tearing materials.</p>	<p>Experiment with different materials to create a range of effects and use these techniques in my finished piece of work.</p> <p>Create a collage using overlapping and layering.</p>		<p>Use a sketchbook for collecting ideas and developing a plan for a completed piece of artwork.</p> <p>Use skills I have been taught to adapt and improve my work.</p> <p>Say how I would improve my work using technical terms and giving reasons.</p> <p>Describe some of the key ideas, techniques and working practices of artists, architects and designers I have studied.</p> <p>Create different effects by using a variety of tools and techniques such as bleeds, washes, scratches and splashes.</p> <p>Use different techniques e.g. marbling, silkscreen and coldwater paste.</p>	
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